



# Get it to the Cloud

*Evolving Your Edit Pipeline*

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# Why Edit in the Cloud?

## TPN is coming for you

- Security criteria based on use-cases (workloads + applications), not on cloud infrastructure
- Compliance depends on user configuration and admin policies / practices
- Editorial workflows can't really be air-gapped anymore



## Scale is getting away from you

- More channels, more clients, more shows
- Volume of content is eclipsing teams' abilities to manage and understand
- Archives reaching into the tens-of-petabytes (or more)

## Artists are nowhere near you

- Dealing with dailies and fast edit turnaround
- VFX workflows
- Production reviews



# Before = On-premises

Not terrifically cloud-friendly workflows ...

## Processes

- Hasn't changed much in 20+ years
- Last major innovation was film->tape->DLE



## Location

- Physical edit bays, locked rooms
- On PC / local server + NAS: Media Composer, ProTools, MediaCentral, Nexus



## Workstations

- PC: Adobe Premiere Pro, Audition, ...
- Mac: Final Cut, ...
- Local storage / LTO
- Secure? Not really ...



# Today's Challenges: Internet-Connected

In order to move to the cloud you need ...

Content protection / integrity along the workflow

Anti-piracy during production – e.g., (forensic) watermarking

Secure remote access and control for creators and IT

Scalability of resources and talent

File sizes / data volume – need fast-access to current work files

Periodic access to archives

High throughput, low latency, frame accuracy, audio sync, ...

Workstation-level performance





# Tomorrow (is today): in the Cloud

Increase access and scale now, securely

## New Capabilities

- AI processing -> high-performance, intelligent storage with metadata and analytics
- Virtual browser-based workstations w/HDR, 4K, HFR
- Tiered-storage with addressable archive, accessible anywhere
- High-throughput networking for data ingest / (virtual and physical) appliances

## Distributed Production

- New locations and (remote) reporting, securely and seamlessly (e.g., field editing)
- Features / episodic / unscripted – understand what you have and where, create content faster, leverage (older) assets
- Collaborate from anywhere, with anyone

## Robust Security

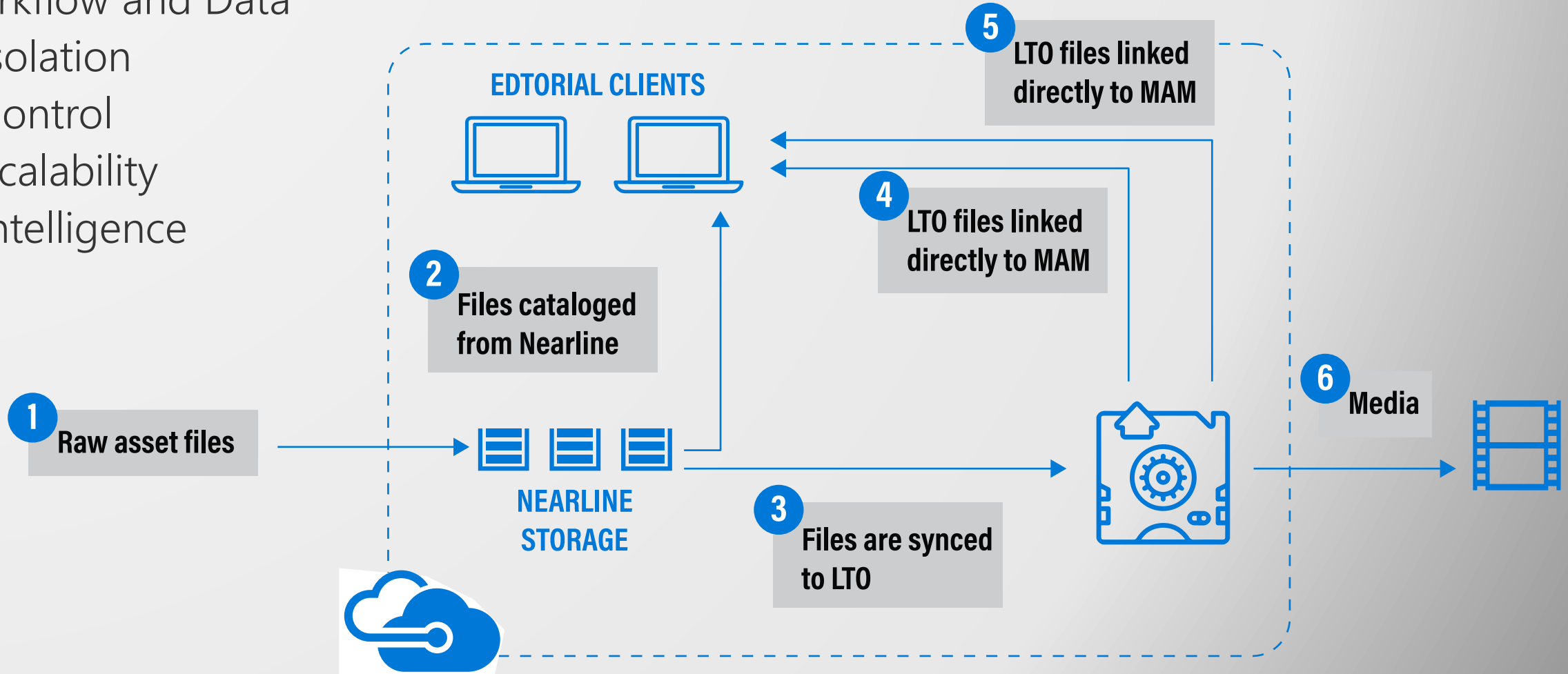
- Authenticated, encrypted storage and isolated networks over private links
- Role-based authorization, multi-factor auth, defense-in-depth
- Watermarks across all assets in the pipeline
- MAM/DAM, secure distribution/access of sensitive pre-release content

# Components and Architecture – 1/2

What's built and validated today for content creation

## Workflow and Data

- Isolation
- Control
- Scalability
- Intelligence



# Components and Architecture – 2/2

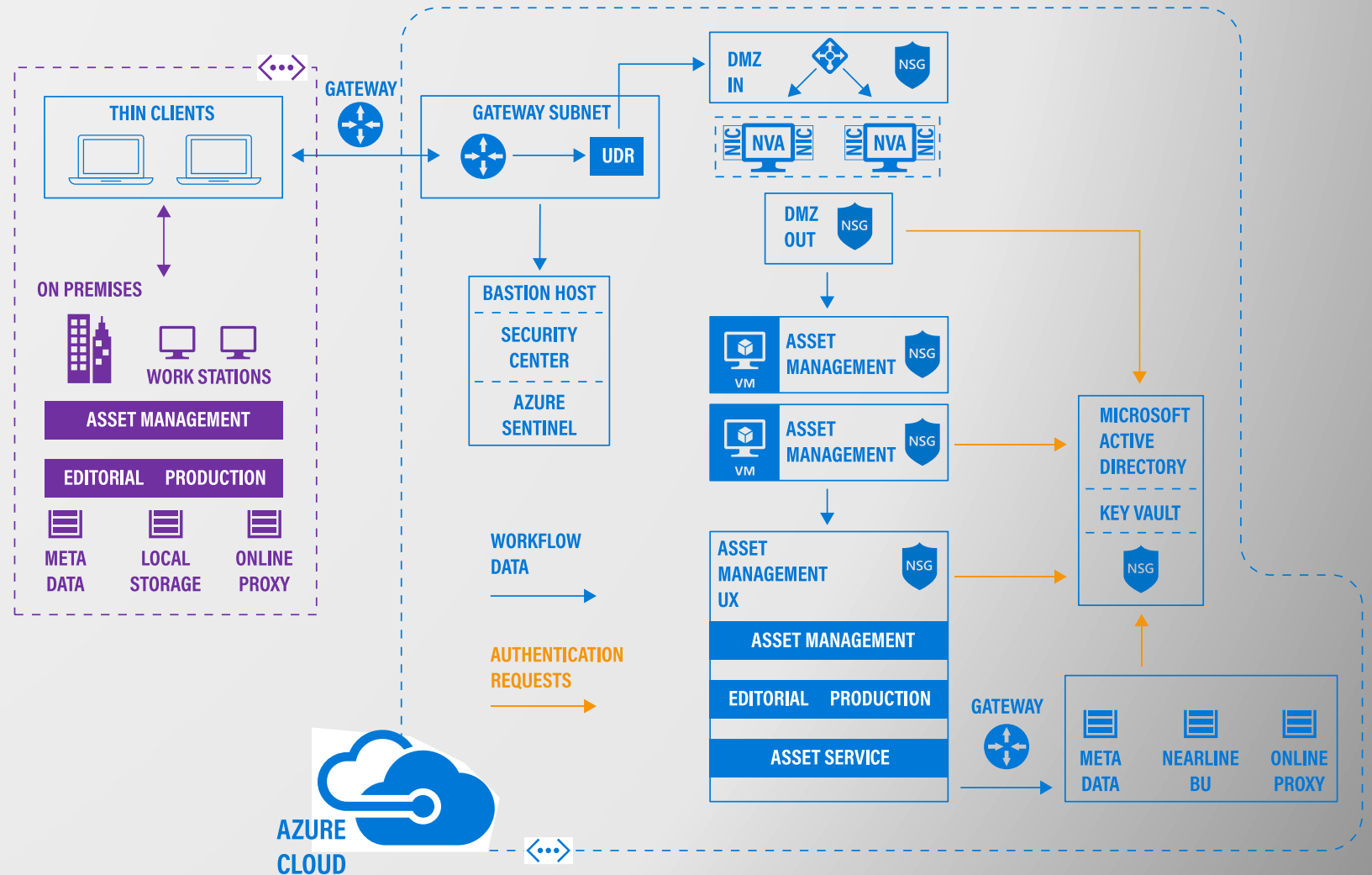
What studios and production companies are using right now

## Services

Firewall, gateways, ER, VPN, threat management, monitoring, security management

## Deployment

- Cloud-native
- Hybrid
- SaaS and IaaS



# Controls for Secure Workflows

## Meet the Trusted Partner Network

Best Practices in TPN – What you'll be audited against	
<b>Editing in Azure (cloud and application security)</b>	
<i>Storage</i>	<ul style="list-style-type: none"> <li>AES-256, MFA, AD policy controls</li> </ul>
<i>Networking</i>	<ul style="list-style-type: none"> <li>TLS 1.3, IPsec for VPNs, isolated / dedicated connections (ExpressRoute)</li> <li>Separate subscriptions</li> </ul>
<i>Virtual Machines</i>	<ul style="list-style-type: none"> <li>Secure boot, standardized hardened configuration</li> <li>Host firewall + AV enabled, network routing rules</li> </ul>
<b>Asset Management</b>	
<i>Information security policies / processes</i>	<ul style="list-style-type: none"> <li>Use alias temporary titles (security titles)</li> <li>Restrict open internet access to editorial networks handling pre-release content</li> <li>Segregate between production networks</li> </ul>
<i>Standard operating procedures and incident responses</i>	<ul style="list-style-type: none"> <li>Capture and report info regarding anomaly and incident reporting</li> <li>Create incident scoring and prioritization schema</li> <li>Test incident response plan yearly</li> </ul>
<i>Containers / libraries, secure access, auto-storage tiering</i>	<ul style="list-style-type: none"> <li>Confidential information must be encrypted at rest</li> <li>Credentials must be authenticated at the same time during the logon process</li> </ul>
<b>Hybrid and Cloud-Native</b>	
<i>Objectives and settings</i>	<ul style="list-style-type: none"> <li>Encrypt confidential data before transferring between or within datacenters</li> <li>Content transfer system must use encryption that meets or exceeds FIPS 140-2 standards</li> </ul>
<i>IAM / permissions</i>	<ul style="list-style-type: none"> <li>Account ID must identify an individual, group, role, or device</li> <li>Authentication must be done using an approved centralized authentication method</li> <li>Grant permissions based solely upon intended function for the role</li> </ul>
<i>Use-cases / deployments</i>	<ul style="list-style-type: none"> <li>Content transfer system should be integrated into centralized identity provider</li> <li>Restrict transfer system access on a project basis, to individual users with business needs</li> </ul>

Azure	Meeting Control Objectives – Editorial Configuration
Portal	<ul style="list-style-type: none"> <li>Prohibit use of personal Microsoft accounts for administration</li> <li>Use separate Azure subscriptions to segregate work</li> <li>Logically relate and manage deployments with resource groups</li> <li>Avoid concurrent access from multiple locations</li> <li>Enforce custom session inactivity termination</li> <li>Enforce two-factor authentication for portal access</li> </ul>
Network	<ul style="list-style-type: none"> <li>Use network security groups</li> <li>Isolate virtual appliances in their own subnet</li> <li>Apply a multi-tiered architecture using VNets</li> <li>Create separate VNets for production</li> <li>Limit default Network Security Group VNet communications</li> <li>Tightly configure endpoints</li> <li>Do not use deprecated cryptography when configuring IPsec VPN</li> </ul>
RBAC	<ul style="list-style-type: none"> <li>Employ custom Role-Based Access roles to manage user access</li> <li>Extend on-premises identity management for access control</li> <li>Do not use the deprecated Azure Access Control service (ACS)</li> </ul>
Key Vault	<ul style="list-style-type: none"> <li>Use a separate Azure Key Vault for each production</li> <li>Use Key Vault permissions to manage access</li> <li>Segregate data and key/secret owners</li> <li>Manage access to keys and secrets on a per key/secret case</li> <li>Audit all key management activity</li> <li>Periodically rotate keys</li> </ul>
CLI	<ul style="list-style-type: none"> <li>Avoid caching session information</li> </ul>
Batch	<ul style="list-style-type: none"> <li>Periodically update access keys</li> <li>Sanitize and destroy Batch accounts when no longer needed</li> <li>Create storage exclusively for specific Batch workflows</li> <li>Use security-validated application packages for Batch workflow</li> <li>Use integrity checks on application packages for Batch workflow</li> <li>Hold workflow if Batch applications fail</li> <li>Log Batch events for monitoring and diagnostics</li> </ul>
Compute	<ul style="list-style-type: none"> <li>Use public key authentication for virtual machines</li> <li>Use only hardened OS images for VM instantiation</li> </ul>
Storage	<ul style="list-style-type: none"> <li>Use Shared Access Signatures to access storage account resources</li> <li>Periodically update access keys</li> </ul>
Cache	<ul style="list-style-type: none"> <li>Disable non-SSL connections</li> <li>Monitor cache performance</li> </ul>
SQL	<ul style="list-style-type: none"> <li>Use separate Azure database instances for production and clients</li> </ul>
Media	<ul style="list-style-type: none"> <li>Use separate Azure storage accounts for media service accounts</li> <li>Encrypt assets</li> <li>Configure Live Media archiving policy</li> </ul>



# Summary: Security-in-Practice

New security configuration guidance is now available!

Understanding data flow and requirements – not simple, but absolutely necessary

## Keep data safe wherever it is and wherever it goes

- Encryption-at-rest, IAM / RBAC-based access, TLS on connections, keys in an HSM
- Not on externally-facing server without a secured topology, even in a virtual network
- Rights management, forensic watermarking along the workflow
- Don't put it on portable media if at all possible (or double-encrypt it)



## Connecting to the internet is new for editorial / asset management

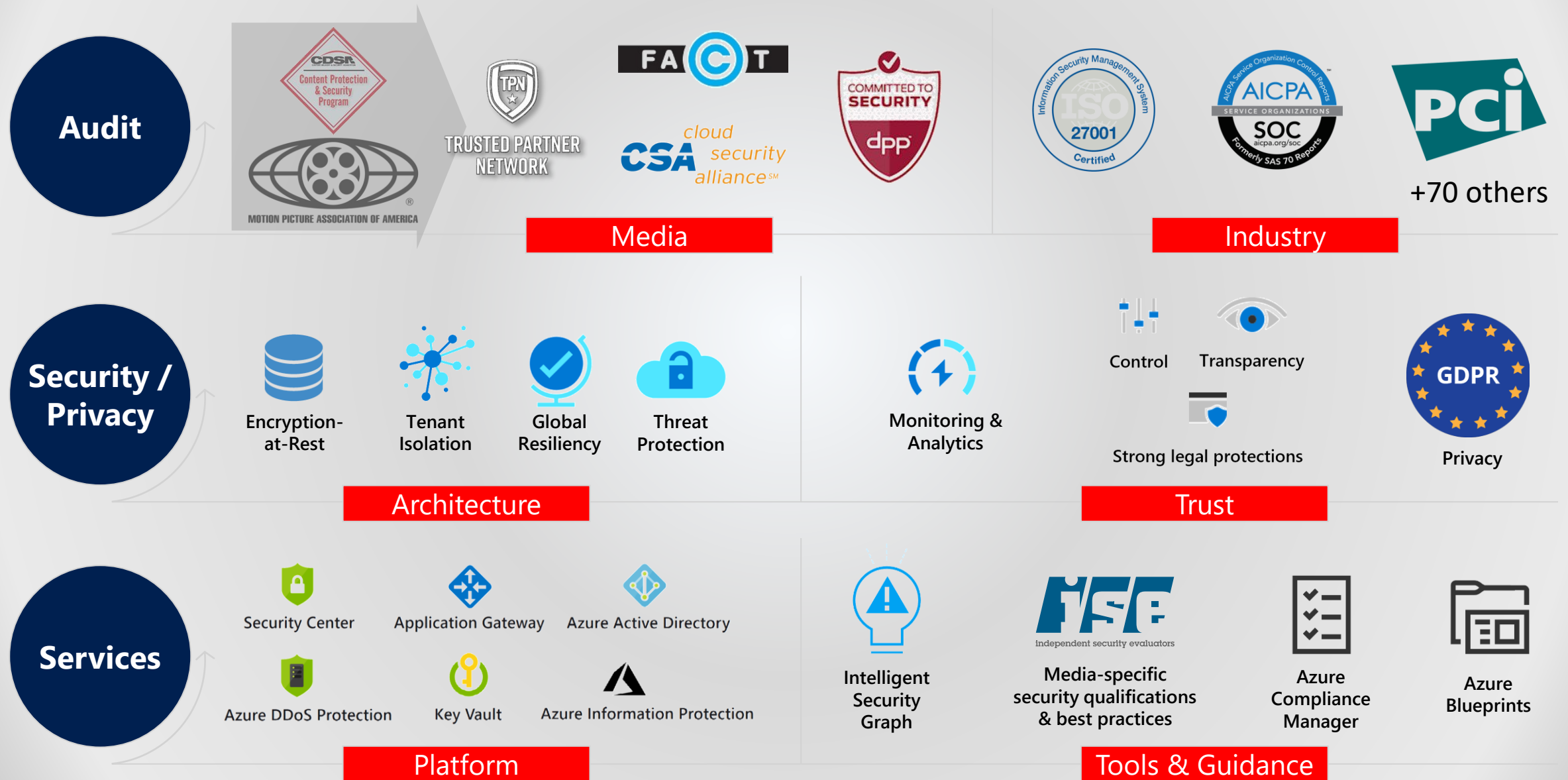
- Remote editors need to use secure workstations (a.k.a. "SAW"s) + VPN for creative work, or ...
- Browser-based virtual workstations (e.g., GPU virtual machine w/PCoIP client), thin-clients
- Restrict network ports, use IP filtering, anti-virus, client firewalls, security groups
- DDoS protection, WAF, etc. ... good to add in the virtual-appliance plane of the environment

## Implement appropriate defense-in-depth strategies

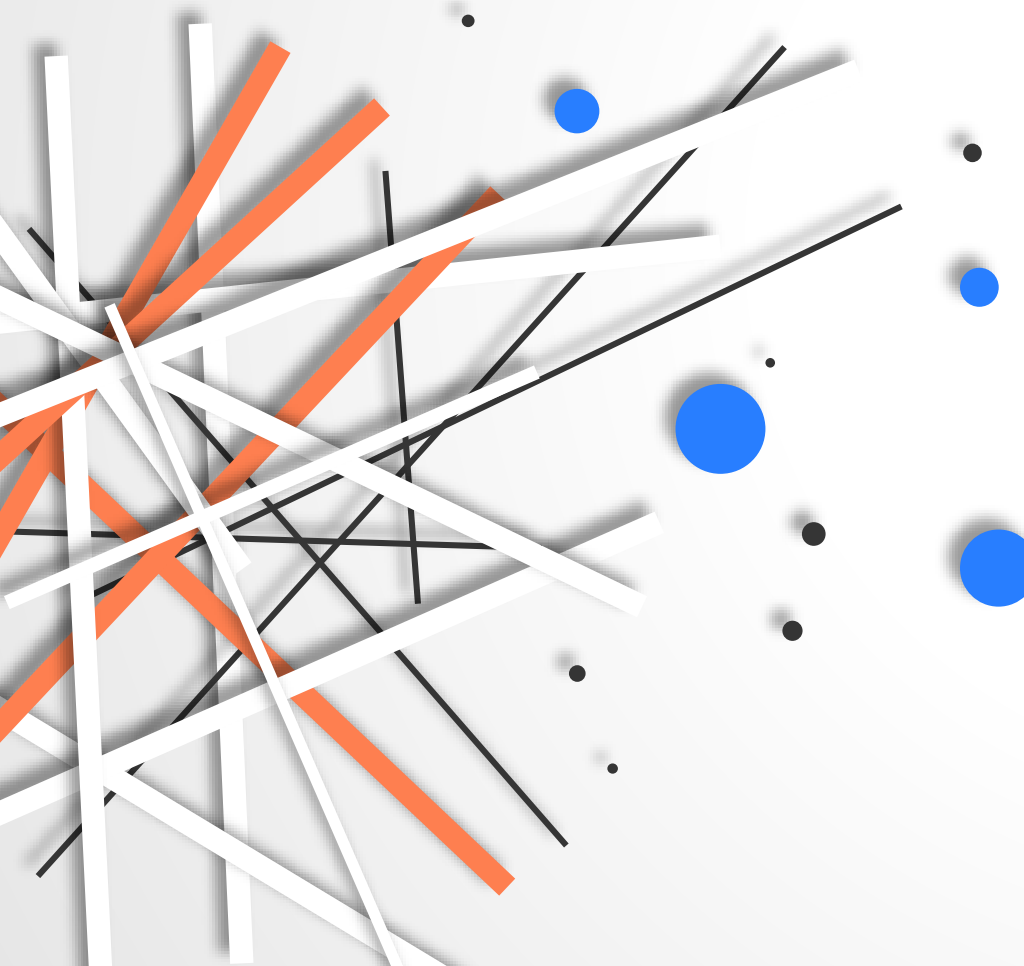
- Security monitoring / logging, regular reporting, review access and usage – threat analytics
- Security automation and response (e.g., Azure Security Center), VM hardening
- Penetration-testing and Red Teaming for sensitive studio content
- Use M&E ISAC, FBI threat feeds, assign a security champion



# Azure: Industry-Leading Security and Governance for Media



Fix it in Post ...



Cloud will be the only way to get secure:

Ubiquitous collaboration on high-density content

Scale and performance across regions

Comprehensive content protection

Support for artists everywhere

"Enrichment" from metadata

*Thank You!*

