2022 Q1 Update

Co-Chairs:
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The LMT Mission Statement

The Language Metadata Table (LMT) was created to provide a unified source of reference for language codes for use throughout the media and entertainment industries.

- To create a standardized table of language codes for implementation by entertainment and other industries using IETF BCP 47 (a.k.a., RFC 5646).
- To facilitate efficient and consistent LMT usage through best practices.
- To extend LMT code values through vetted field definitions and approved language code values with a community of thought leaders who focus on information and data from the business, professional associations, and academic institutions through the exchange of knowledge and collaboration.
2021 Snapshot

Main submission sources:

- VIACOMCBS
- SONY
- DISNEY
- WARNER MEDIA

100 new languages in 2021

2017-2020: 187
2021: 100
2022: 18

3 Major language groups enhanced with dialects:

- CHINESE
- INDIAN
- ARABIC
2022 Updates and Goals

Q1, Q2
- Welcome Jaclyn Zepnick as a new LMT Co-Chair
- Promote partnerships
- Release next version(s) of LMT

Q3, Q4
- Finalize and release LMT code validator
- SMPTE approval
Open Projects

- Consulting with First Nations language speakers
  - Cree
  - Ojibwa
  - Pawnee
  - Siouan

- Reach out to IETF BCP 47 to address these requests:
  - Classical Arabic
  - Hinglish
  - Spanglish
Process to Add/Update a Language to LMT

1. Submit written request to LMT@mesaonline.org
   - Use case with documented need
   - Filled in LMT Worksheet as best as you can (available on website)

2. LMT Co-chairs internally vet request

3. Request presented to LMT working group

4. Subcommittees do more research with SMEs if needed

5. Presented to LMT working group for approval

6. Once approved, language is added to next release
Find out more at
https://www.mesaonline.org/language-metadata-table

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