



XCAPIISM LEARNING

Transform your e learning

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XCAPISM LEARNING

Tick box



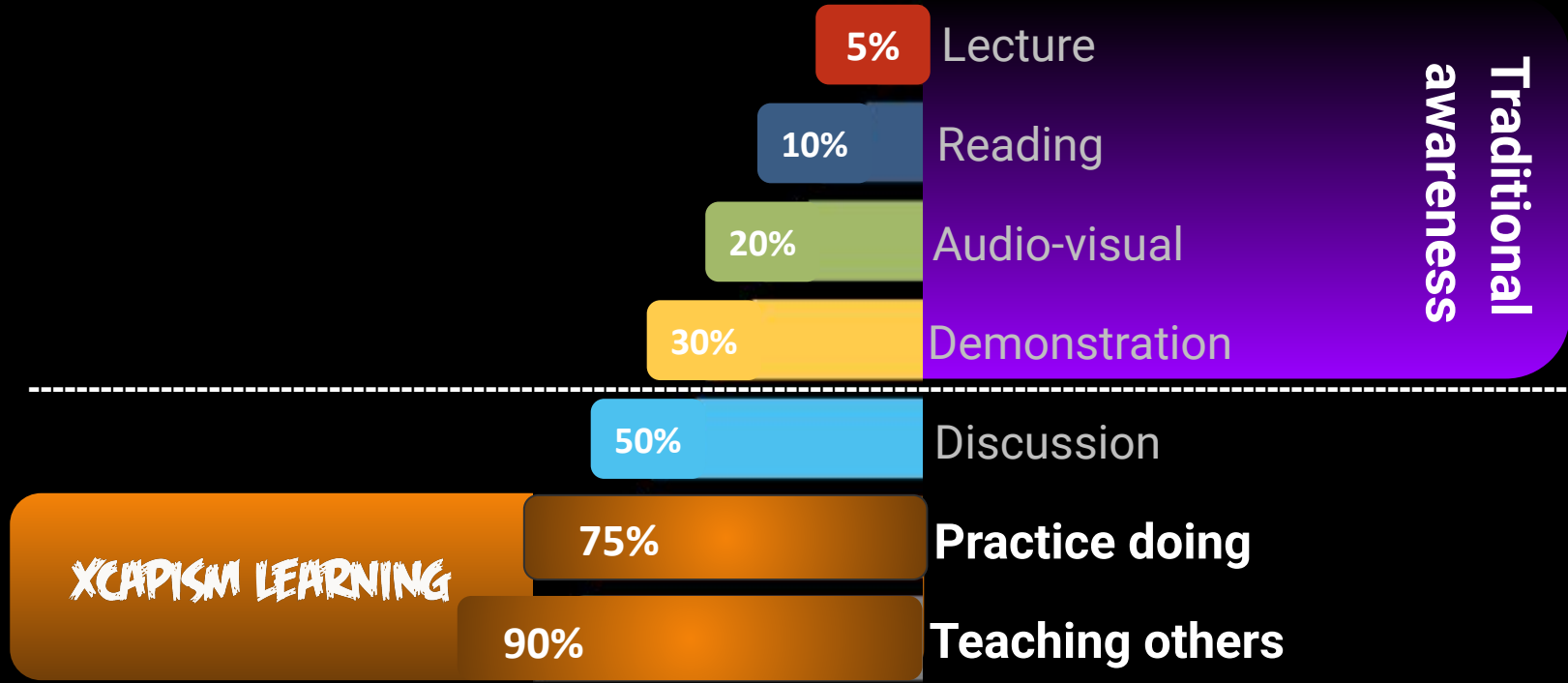
XCAPISM LEARNING

Tell me and I forget.

Teach me and I remember.

Involve me and I learn...

How much do we remember?



Learning retention pyramid adapted from the National Training Laboratories
Institute for Applied Behavioral Science

How much do we remember?

Discovery
is the key



Making it immersive



Compelling
Storytelling
Gamified



Simple and engaging for all



Any subject can be gamified!

HR

Cyber Security

Compliance

Anti-bullying

Health & Safety

Home Working

Fire Safety

Data Protection

Demo time



BACK TO THE OFFICE



XCAPISM LEARNING

XCAPISM LEARNING

The background is a stylized illustration of a gaming room. It features a desk with a computer monitor displaying a space game, a keyboard, and a mouse. To the right, there are two large speakers on a shelf, a small lamp, and a blue gaming chair. The room is lit with blue and purple ambient lighting.

Any questions?

Want a demo?

info@xcapismlearning.com



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