A closer look at Consumer behavior and illegal streaming Synamedia & Ampere Sports Piracy

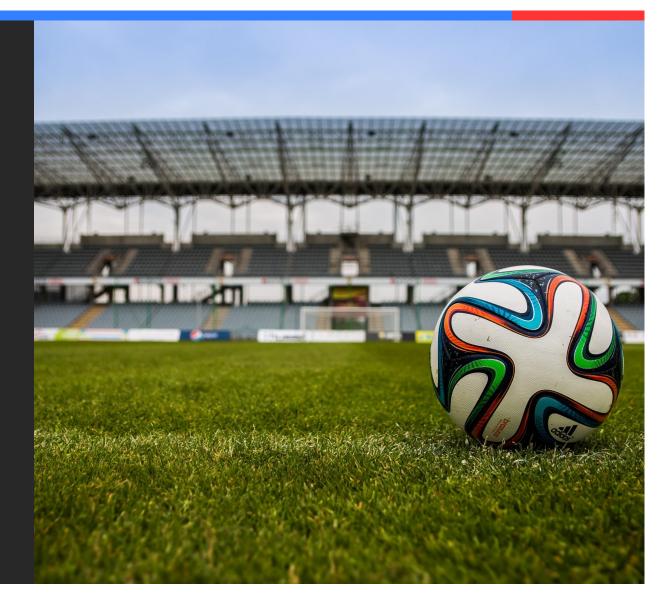
Analysis of consumer behavior reveals the interconnected nature of illegal consumption that extends to sports and premium content.

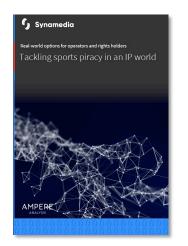
Trends to help our strategy and inform the anti-piracy strategy of rights holders, broadcasters, and OTT platform owners.

Justin Caple Synamedia

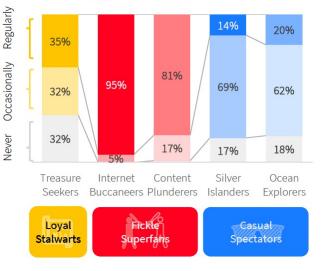
Our mission is to stop commercial piracy, with strategic focus and significant investment .

Focused on commercially driven, illicit Open (Web Browser) and Closed (IPTV)Network services





Consumer segments: frequency of accessing illegal sport content (%)

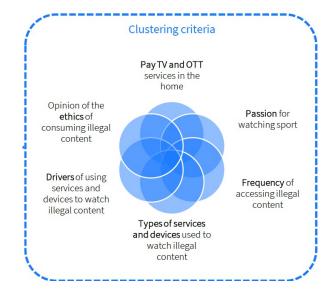


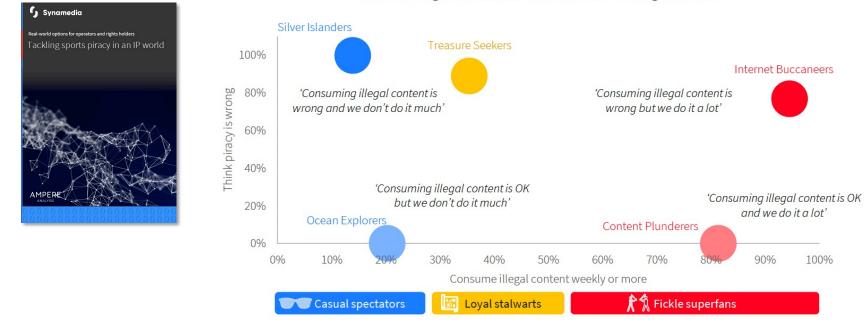
Tackling sports piracy in an IP world

More than 6000, TV watching sprots fans across 10 countries

Revealing the differences in the ways they consume illegal sports content, and the attitudes and behaviours that underpin consumers' use of pirate content providers.

Understanding the traits of each type of sports fan and the behavioural groups within them, offers a clear route to reducing demand for illegal content, encouraging uptake of legitimate services, and managing the impact on the industry.





Consumer segments: moral attitudes & use of illegal content

Rights holders, rights buyers and distributors can work with industry technology providers to fine-tune their response, reacting to the needs of each group of consumers individually— creating focused product offers and ensuring content is fully protected as it is delivered across every platform, network and device.

This means focusing on security solutions which create flexible access and payment models, protect and facilitate multiscreen access, and help to combat the full range of illegal access technologies. Delivering this without increasing complexity of access or frustrating paying sports fans is the key to maximizing disruption of the pirate ecosystem.

Sports Piracy is the primary gateway

Tackling sports piracy in an IP world

The research established that 84% of those surveyed are watching sport illegally. Not only that, but 38% of the most engaged pirate consumers are paying for a pirate service.

From our research, it became clear that 75% of pirate consumers admitted that what they do is wrong. It's not an issue of educating the pirate consumers. The vast majority know it is wrong.

Most importantly, however, nearly all fans (84%) fear disruption of their illegal service. And so, if pirate streams became so unreliable that consumers no longer trust them, they would be less likely to turn to illegal providers.

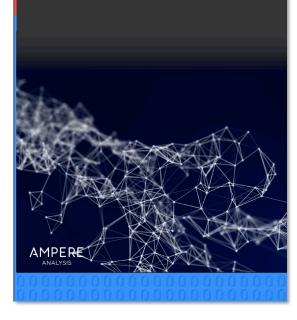


Fickle Superfans 31% of fans



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Real-world options for operators and rights holders Tackling sports piracy in an IP world



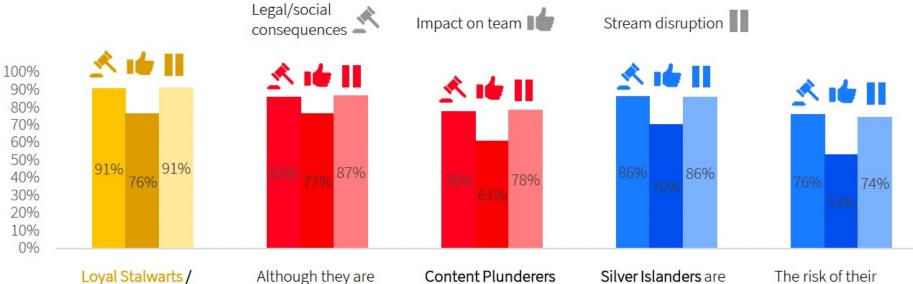
Tackling sports piracy in an IP world – Part 2

The scale of illegal consumption of live sports is staggering. Among the most engaged fans who watch sport every week, 83% access illegal pirate streams, primarily via internet based IP streaming.

Understand strategies for converting consumers of illegal content into paying subscribers, and a roadmap for all players in the value chain to focus on anti piracy interventions that are tailored to the motivations and behaviours of each distinct group of consumers.

- ✓ What would motivate pirate consumers to change their ways and become legitimate legal consumers?
- ✓ Do anti-piracy actions change the pirate consumers' view of their illegal sports streaming?

Most important factors in reducing piracy % of segment that would change behaviour



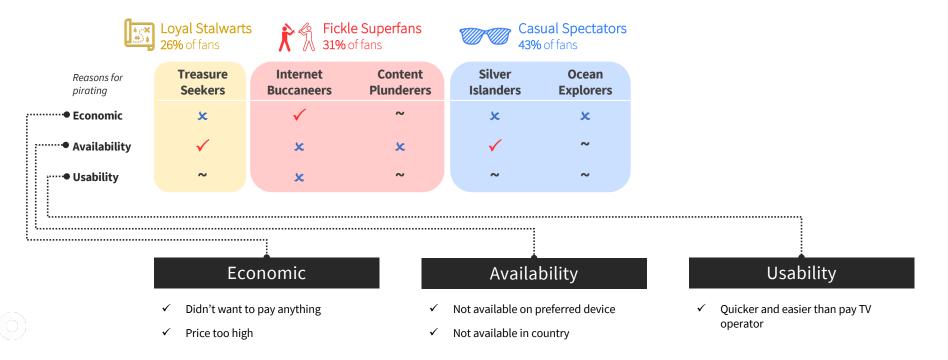
Treasure Seekers

would be 8 percent more likely than average to reduce their piracy if the risk of social or legal consequences rose Although they are regular users of illegal content, Internet Buccaneers are passionate fans and would reduce piracy if it impacted their favourite team Content Plunderers are distinct from the other Fickle Superfan subgroup in being less likely to be dissuaded by any factor, likely seeing risks as low Silver Islanders are marginally more concerned than average about all factors, but also have lower baseline sports piracy engagement The risk of their favourite team suffering financially from piracy doesn't really concern **Ocean Explorers**, who are typically 'lighter' sports fans

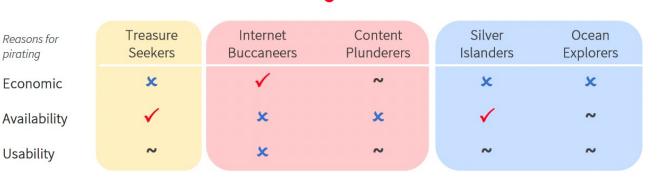
ustrated. they will tur

Make it harder than handbags. The theory is that if the criminals are sufficiently frustrated, they will turn their attention away from content piracy to other crimes like producing fake designer purses. This requires a multipronged approach from all players in the sports value chain with carefully targeted interventions. It means closing the incentives that can cause consumers to turn to illegal providers in the first place, with effective rights licensing strategies and pay TV product development. It means using monitoring and intelligence to detect and take down illegal streams, degrading the experience for consumers. And it means global collaboration among a wide range of industry players, from rights holders to TV channels to pay TV platforms, to Internet and technology companies.

Targeted strategies for cutting sports piracy.



Summary



Multiple ways to address ^upiracy challenge

Understanding the motivation

Using effective anti-piracy technology and legal action

Applying anti-piracy measures equally

Maximizing collaboration

Addressing economic triggers

Addressing availability and usability triggers

383%

83% of sports fans (watching sports at least weekly) access illegal pirate streams weekly

.....

10% of all sports fans are watching illegal services every week yet not paying for a legal service



47% of the lowest-income fans first used illegal services because they did not want to pay anything to watch a sports event



66% of the youngest fans claim they first started using illegal services because legitimate access was too expensive 65%

65% of those who lend otherwise-legitimate pay TV account credentials to others also access pirate sites at least weekly

71% of the heaviest users of illegal content find out how to access pirate services from YouTube videos

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Download the report

https://www.synamedia.com/whitepapers-reports/tackling-sports-piracy-in-an-ip-world/



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