IDENTITY FORCES:

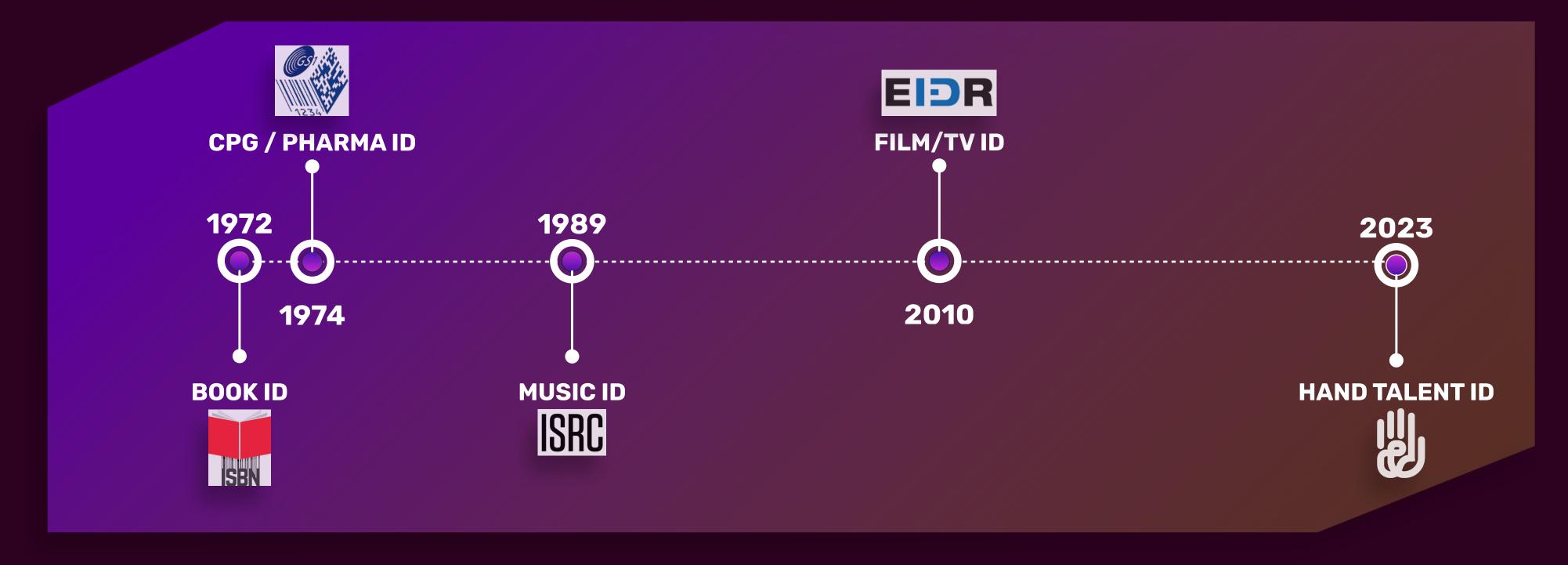
THE FUTURE OF TALENT IDENTITY PROVENANCE AUTOMATION





MESA | IBC 2023

A SINGLE SOURCE OF TRUTH FOR TALENT IDENTITY





DIGITAL OBJECT IDENTIFIER FOUNDATION



FOUNDED: 1997 (ISO: 26324.2022)

MANDATE: Persistence of unique IDs for Objects (Digital or Physical)

FREE to resolve in perpetuity

TODAY: The ubiquitous ID for Scientific and

Research papers

BILLIONS of unique IDs in use across industries (Including Film/TV titles)

AVG: 1.3B ID resolutions per month

HAND IS ONE OF ONLY 12 DOI REGISTRATION AGENCIES IN THE WORLD



EMMY® AWARD WINNING EIDR IS A DOI AGENCY



FOUNDED: 2010

WINNER: 2023 Engineering, Science and Technology Emmy® Award

TODAY: Millions of unique Content IDs in use for Film/TV titles



FACT: HAND IS BUILT ON THE SAME GLOBAL ID REGISTRATION SYSTEM AS EIDR



NEWS: HAND BETA PARTNERS ANNOUNCED



MetaRex







FIRST WAVE OF INVITED / LIMITED BETA PARTNERS: 2023

TIMELINE: Fall / Winter

APPLY NOW: Looking for additional partners across industry use-cases and workflows

LIMITED BETA PROGRAM IS NOW OPEN FOR APPLICATIONS





MENTIONS HAND - 18 JUNE 2023



LICENSED VIRTUAL TALENT NEEDS A PERSISTENT ID for NIL (Name, Image, Likeness) RIGHTS TRACKING

Celebrities Use Al to Take Control of Their Own Images

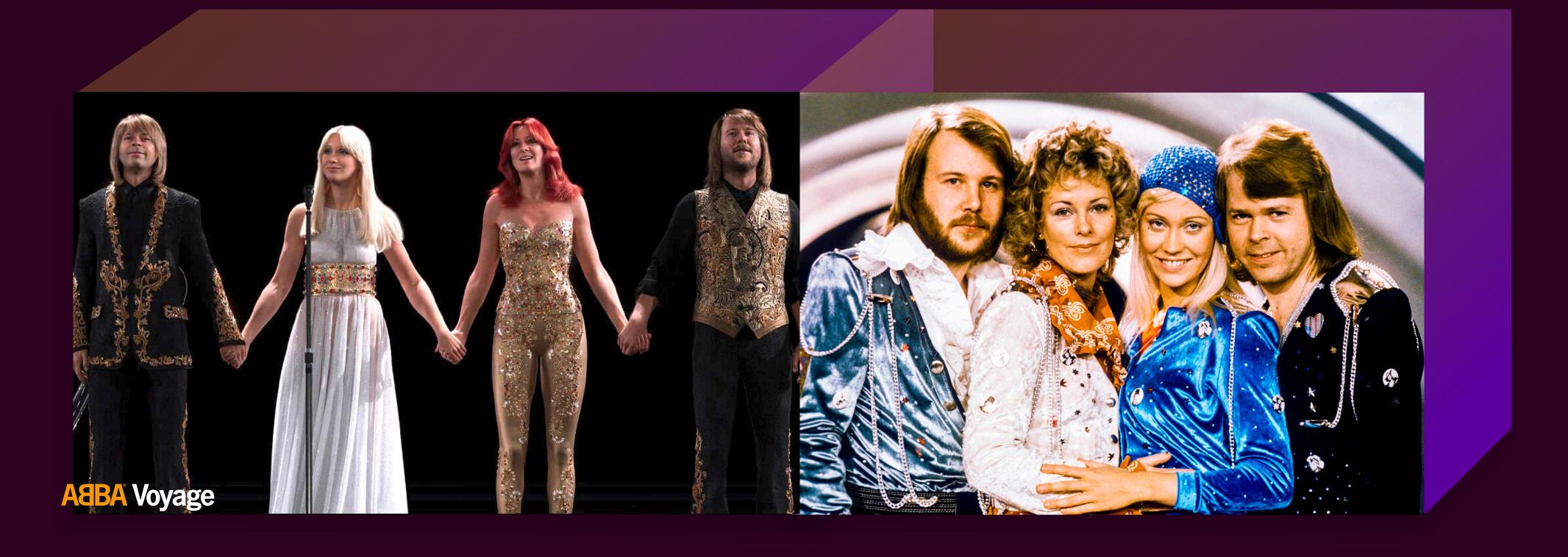
Using AI-generated duplicates, brands also benefit, using stars in ways they never could before

"Startup Human & Digital (HAND) has been developing a so-called talent ID, which is essentially a unique string of numbers assigned to a given person's likeness, to distinguish between legitimate and illegitimate uses, says Chief Executive Will Kreth."





ABBA AVATARS GENERATE REAL MILLIONS







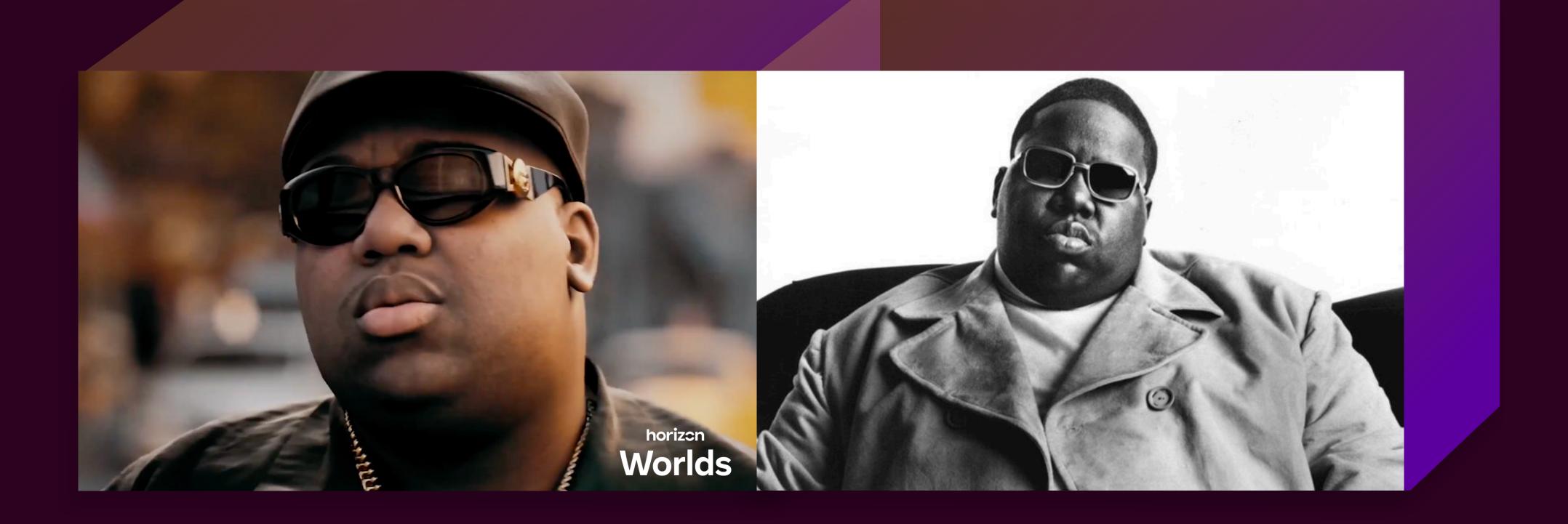










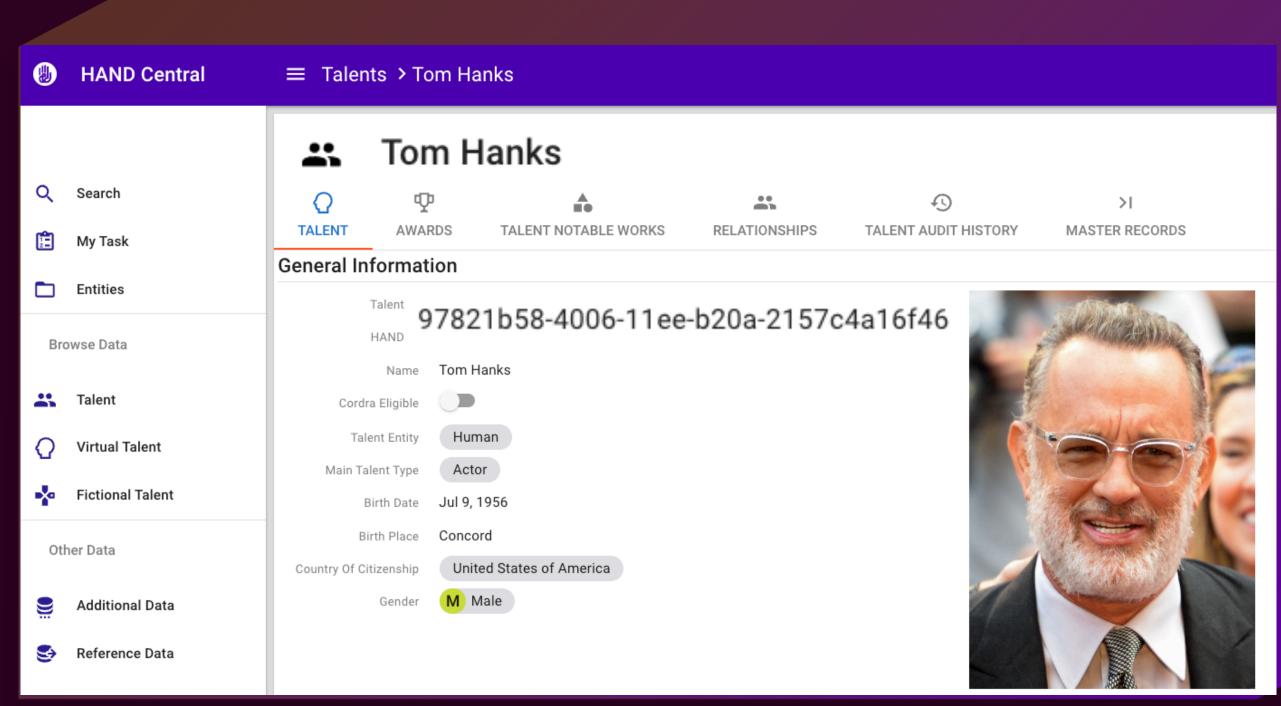








HAND CENTRAL HAS ARRIVED

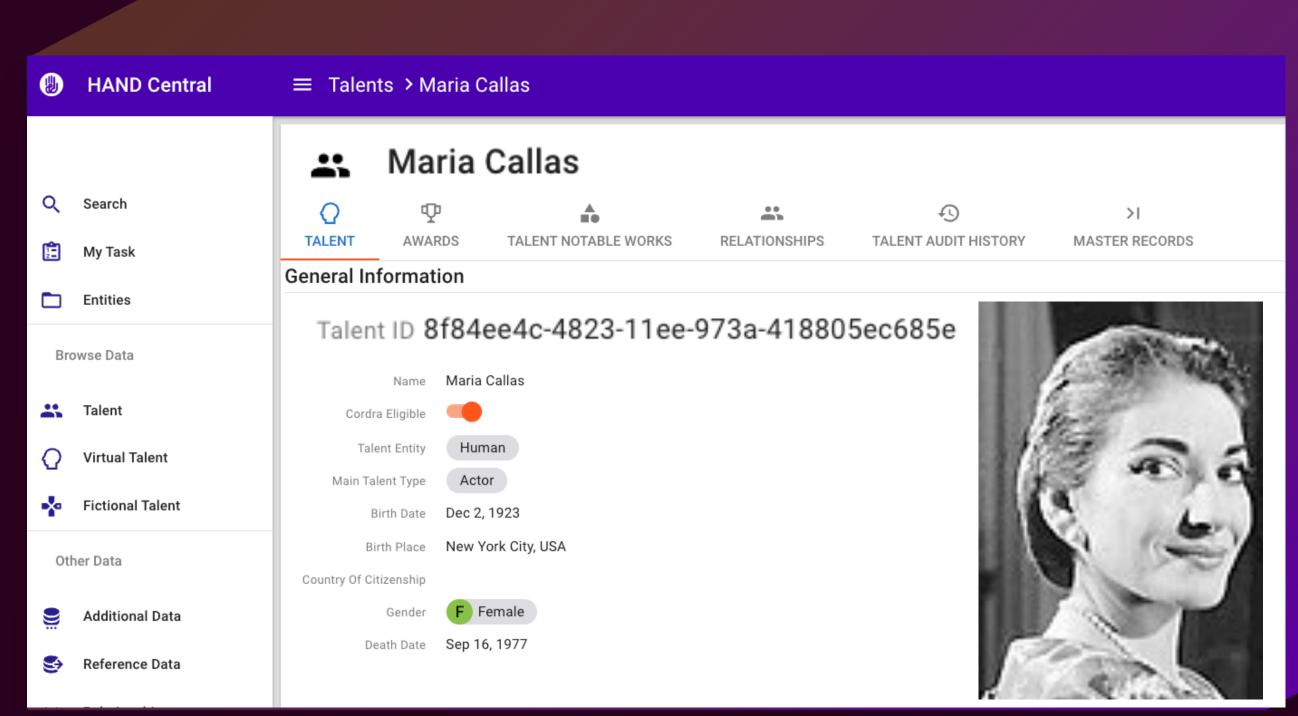








IBC ACCELERATOR: SYNTHETIC HUMANS

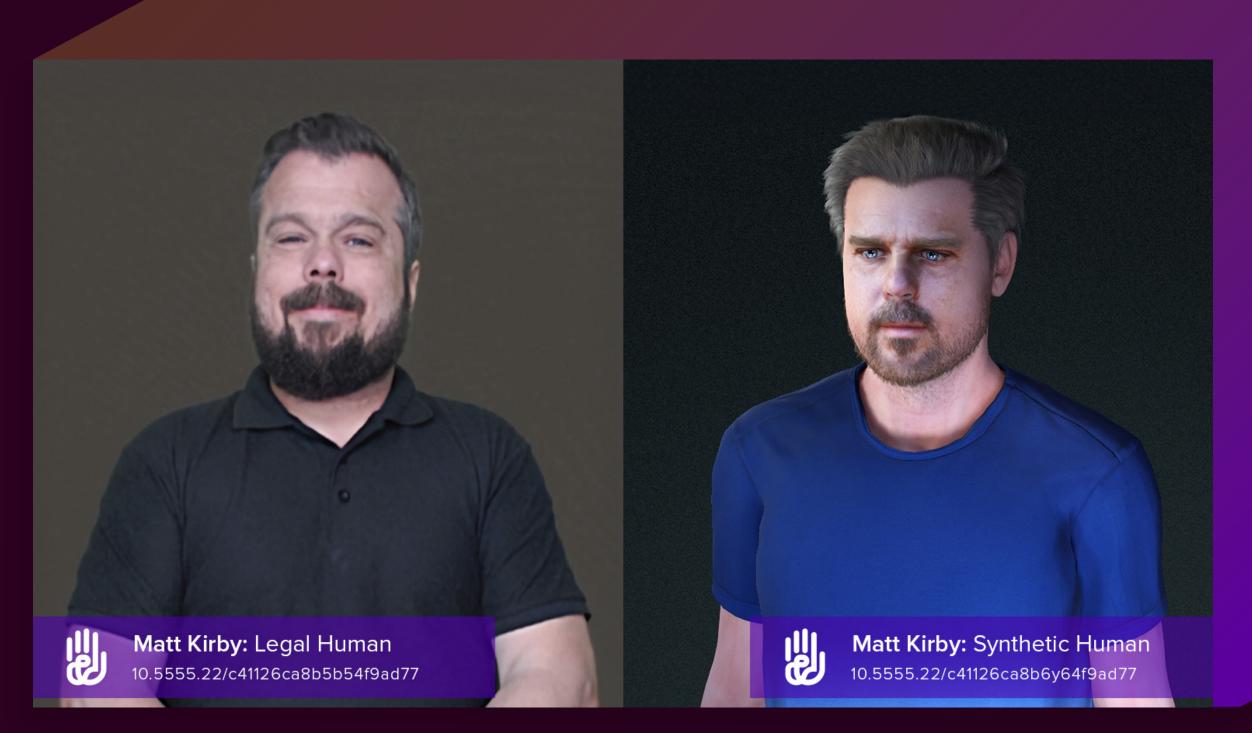








IBC ACCELERATOR: SYNTHETIC HUMANS









IBC ACCELERATOR: REAL-TIME XR SPORTS











IBC ACCELERATOR: REAL-TIME XR SPORTS







HAND FACTS

- HAND provides persistent, interoperable, and unique IDs for human talent, their licensed virtual identities, and fictional characters in sports and entertainment
- HAND enables reliable verification and distinction of real individuals, virtual avatars, and fictional entities
- HAND brings standardization and transparency to talent authentication in an emerging digital landscape
- HAND Talent ID registry was designed to help tackle challenges such as AI-generated content and virtual world representation









With the growth of Generative AI & the appearance of 'deepfakes' in media and entertainment, the need to have an industry-guided Talent ID registry has never been more essential.

From script to camera to edit to screen to archive — that ability to know and automate the verified identity, provenance, and chain-of-custody of notable talent — on the set and in each shot — as well as their stunt doubles, their virtual avatars, every animated fictional character, and every licensed permutation — that's the kind of resolvable, key identity metadata we'll be needing in production workflows for years to come.

I'll be paying close attention to HAND.

BRUCE DEVLIN

SMPTE FELLOW AND EMERITUS VP OF STANDARDS, MR. MXF & METAREX MEDIA FOUNDER, AND CHIEF MEDIA SCIENTIST AT DALET



THANKS AGAIN TO OUR 1ST SET OF BETA PARTNERS











TIMELINE: Fall / Winter



APPLY NOW: Looking for additional partners across use-cases and workflows



LIMITED BETA PROGRAM IS NOW OPEN FOR APPLICATIONS



LEARN MORE



FIND HAND IN @ IBC 2023



DEBUT ANNOUNCEMENT:

HAND Beta Partner Program

IBC ACCELERATORS PARTICIPANT:

Synthetic Humans Project Real-time XR Sports Edge





IDENTITY FORCES:

THE FUTURE OF TALENT IDENTITY PROVENANCE AUTOMATION





